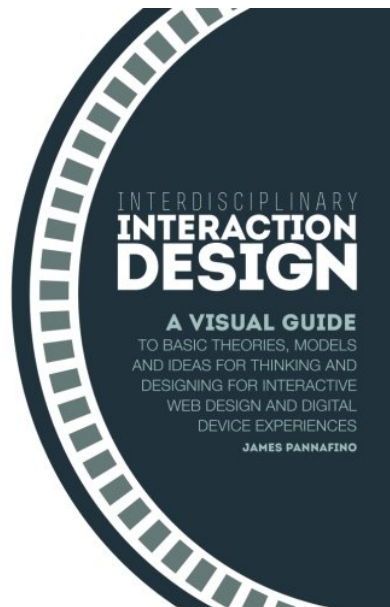# [B.O.O.K] Interdisciplinary Interaction Design: A Visual Guide to Basic Theories, Models and Ideas for Thinking and Designing for Interactive Web Design and Digital Device Experiences PDF

[B.O.O.K] Interdisciplinary Interaction Design: A Visual Guide to Basic
Theories, Models and Ideas for Thinking and Designing for Interactive Web
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Interaction design has many dimensions to it. It addresses how people deal with words, read images, explore physical space, think about time and motion, and how actions and responses affect human behavior. Various disciplines make up interaction design, such as industrial design, cognitive psychology, user interface design and many others. It is my hope that this book is a starting point for creating a visual language to enhance the understanding of interdisciplinary theories within interaction design. The book uses concise descriptions, visual metaphors and comparative diagrams to explain each term's meaning. Many ideas in this book are based on timeless principles that will function in varying contexts.

The book will give you:

- Concise explanations and visual representations of over a dozen different discipline's theories and ideas.
- Great starting point for courses that deal with interactive design, Web design, user experience, interface design and new media.
- Foundational book for timeless interdisciplinary interaction design principles for both thinking and designing in the interactive world.

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